

# AP/ITEC 2210 3.0 A: System Administration Fall 2023

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Date/Time: Wednesday, 19:00-22:00

Location: Zoom / ACE 003

Office hours: Via Mattermost any time

# Class 4 - TCP/IP - Internet

## – Midterm:

- October 18, online during our 7-10pm time slot
- We'll be using Zoom to collaborate on answers
- Hopefully a change from the usual midterm tedium



# Class 4 - TCP/IP - Internet

## – Lab 1/Assignment 1:

- Clock is ticking. October 11 @ 23:59 due date.

# Class 5 - Naming things

## – Readings (this week)

- PSNA sections:

- 39-39.3

- 39.5-39.8

- 40-40.2

## – Readings (after midterm for those who want to read ahead)

- PSNA chapter 44 - “Everyone hates backups”



# Class 5 - Naming things

- Definitions:

- “A **Namespace** is a set of names that have a common purpose”

- Examples: accounts, printers, FQDNs, /etc/services

- “A **Nameservice** associates attributes with each name in a given namespace”

- Examples: a directory service associates user IDs, home directories, and file ownership with an account

# Class 5 - Naming things

## – Namespaces

- Two concepts: an **abstract** idea of a namespace
- All multiuser operating systems have the concept of unique identifiers for users
- The book sticks to **concrete** (actual) datasets for the most part. For example:
  - All real life sets of usernames will differ (unless they contain identical users)



# Class 5 - Naming things

## – Namespaces

- Can be designed to be **flat** or **hierarchical**
- Examples:
  - WINS namespace(for NetBIOS) on Windows is flat, 1 machine, 1 name, no hierarchy
  - UUIDs in Linux/Unix systems are flat - just simple numbers

# Class 5 - Naming things

## – Namespaces

- LDAP/Active Directory data can be flat or hierarchical
  - Everyone can live at the top level of a directory tree
  - Or an organization can be subdivided into branches, and each user has a place in their unit
  - (Note LDAP/AD are nameservices that implement the abstract idea of a 'directory' namespace)



# Class 5 - Naming things

## – Namespaces

- Learn to spot where namespaces are being used
- York Passport, your username is part of a namespace
- Linking namespaces together can reduce duplication, work to maintain data, and keep things better organized across an organization
- And provide a better user experience!

# Class 5 - Naming things

## – Namespaces need rules

- Have a policy - naming, duration, location, visibility
- Need a process for adding, changing, deleting names
- Centralize management for each, or all namespaces
  - Despite passport being a free for all in terms of attribute selection (your name), it is centralized and controls access to most services at York



# Class 5 - Naming things

## – Namespace name rules

- What kinds of names are allowed?
- What kinds are not?
- How are names selected?
- How to avoid collisions?
- Is renaming allowed? If so, when?

# Class 5 - Naming things

## – Namespace names

- Different namespace hierarchies can sometimes determine how names are chosen
- Hierarchical namespaces can be flattened, e.g. every computer with a unique name in a DNS namespace
- Example, my (old) Bell IP address reverse DNS name:
- `bas4-oshawa95-70-31-58-31.dsl.bell.ca`



# Class 5 - Naming things

## – Namespace names

- DNS namespace: bas4-oshawa95-70-31-58-31.dsl.bell.ca
- .ca, cTLD (country top level domain)
- bell (second level)
- dsl (third level)
- bas4-oshawa95-70-31-58-31 (4th level, flat, but hierarchy)

# Class 5 - Naming things

## – Choosing names

- Thematic - name servers after planets, stars
  - Berry bearing plants (there are more than you think!)
  - Even Pokemon
- Functional - name corresponds to function:
  - gateway1, resolver-internal, ww1, ww2, db1, db2 etc.
  - Doesn't so much work for users and their roles



# Class 5 - Naming things

## – Choosing names

- Descriptive:

- NetBIOS shared folder ‘\accounts\receivable\2017’
- Linux partition ‘/dev/disk/by-label/BACKUPS’
- Recall my IP, bas4-oshawa95 - functional and geographically descriptive

- Formulaic:

- Usernames first.last, initial.last, last.initial, etc. etc.
- Docker containers (adjective, name)
- Ubuntu releases (adjective, animal - warty warthog)

# Class 5 - Naming things

## – Choosing names

- Hybrid:

- Often geographical and functional, e.g. my Bell IP

- bas4-oshawa95 - bas4 must be something functional on Bell's end

- Maybe equipment related or phone infrastructure etc, likely maps to a specific DSLAM in Oshawa, and probably identifies the switch port or router



# Class 5 - Naming things

## – Choosing names

- No method:

- First come first served

- York Passport

# Class 56 - Naming things

## – Choosing names

- Book mentions a caveat about formulaic names:
  - Encoding too much information can make things fragile
  - Moving machines with geographical names can be hard, especially if you don't have a renaming policy
  - It is rare to find a machine with no dependencies on its name, be it DNS, hostname, or applications



# Class 5 - Naming things

## – Choosing names

- With DNS names, CNAMEs can point to hosts, so that the host server can be changed, but the service name is not
- Careful with logs and aliases, usually you want the actual hostname, not the aliased service name in the logs
- Intruders will spot inconsistent names and target the anomalous machines, usually they're important ones

# Class 5 - Naming things

## – Name lifecycles

- When do names expire (if at all?)
- How do you handle contractors?
- Who gets public IP addresses?
- Have you planned for longevity?



# Class 5 - Naming things

## – Name reuse

- Policy should be in place to determine how soon a name can be reused
  - (Presuming of course that you allow reuse)
- Hostnames are one thing, email reuse is quite another
- Many people will leave and come back to an organization
  - Usually they are the only ones allowed to reuse an email name

# Class 5 - Naming things

## – Name use

- A namespace can be used by multiple nameservices
- A login user ID can be used across multiple systems
- Thus, for each namespace, you need to determine:
  - **Scope** - where will it be used?
  - **Consistency** - under what circumstances are attributes kept consistent across nameservices?
  - **Authority** - which nameservice is authoritative?



# Class 5 - Naming things

## – Name use

- **Consistency** - which attributes are kept consistent across nameservices where some are common attributes?
- Useful measures of consistency are **level** and **strength**
  - High level would be everywhere a name is used, all attributes are common to every service
  - e.g multiple separate Active Directory servers with mostly the same data, like dev, beta, prod SSO sites

# Class 5 - Naming things

## – Name use

- **Low consistency** - useful where there are multiple security models with different levels of privilege
- Example: requiring 2FA logins when using a VPN, but not at a workstation. The authentication attributes for an account differ
- More common: separate passwords for the same user, depending on the service



# Class 5 - Naming things

## – Name use

- **Strong consistency** - attributes cannot be different across multiple nameservices
- Example: HR database periodically syncing to systems
- This is quite common, and if you don't know a service relies on HR systems, it leads to head scratching
- Very common for everything but passwords to come from HR systems

# Class 5 - Naming things

## – Name use

- **Weak consistency** - attributes can be different across multiple nameservices
- Example: multiple methods of changing a password, which aren't synced with each other
- User can have same ID, but different passwords
- Local server passwords can override LDAP depending on server configuration



# Class 5 - Naming things

## – Name use

- **Federated Identity**

- Identity attributes are linked across various systems

- You'll come across things like

- Identity Provider (IdP)
- Identity (Access) Management (IAM, IdM)
- SP (Service provider)
- RP (Relying Party)

# Class 5 - Naming things

## – Name use

### ○ Federated Identity

○ Single Sign On (SSO) is one subset of federation

■ SAML protocol (Security Assertion Markup Language)

● Usually you'll see Shibboleth used here

■ OAuth 2.0 - spec for authorization [RFC 6749](#)

● Use this to access APIs or services with tokens

■ OpenID, OpenID Connect

● Use this to authenticate a user

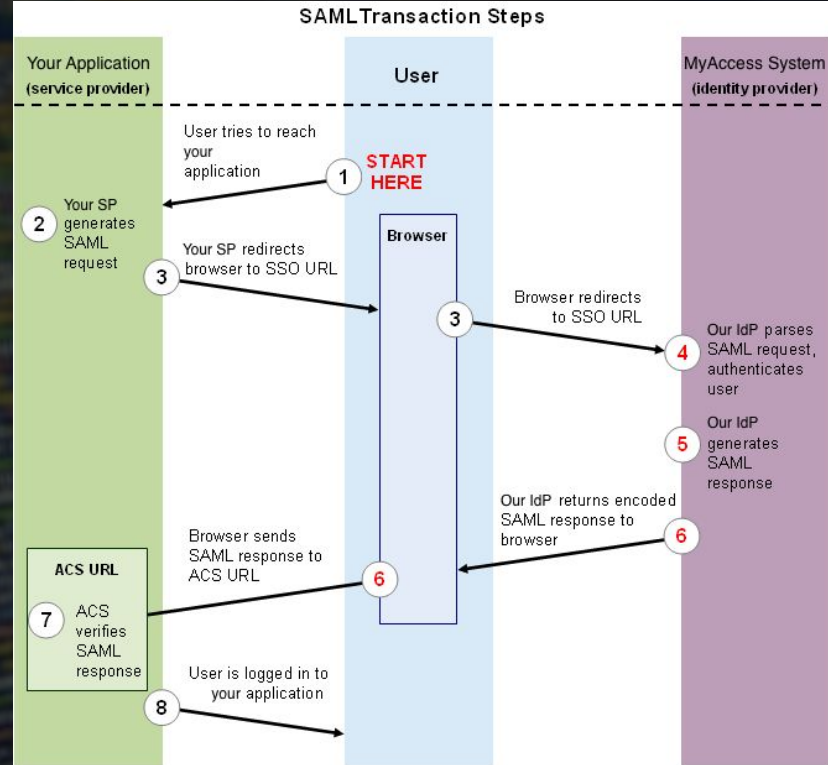
● Connect integrates with OAuth



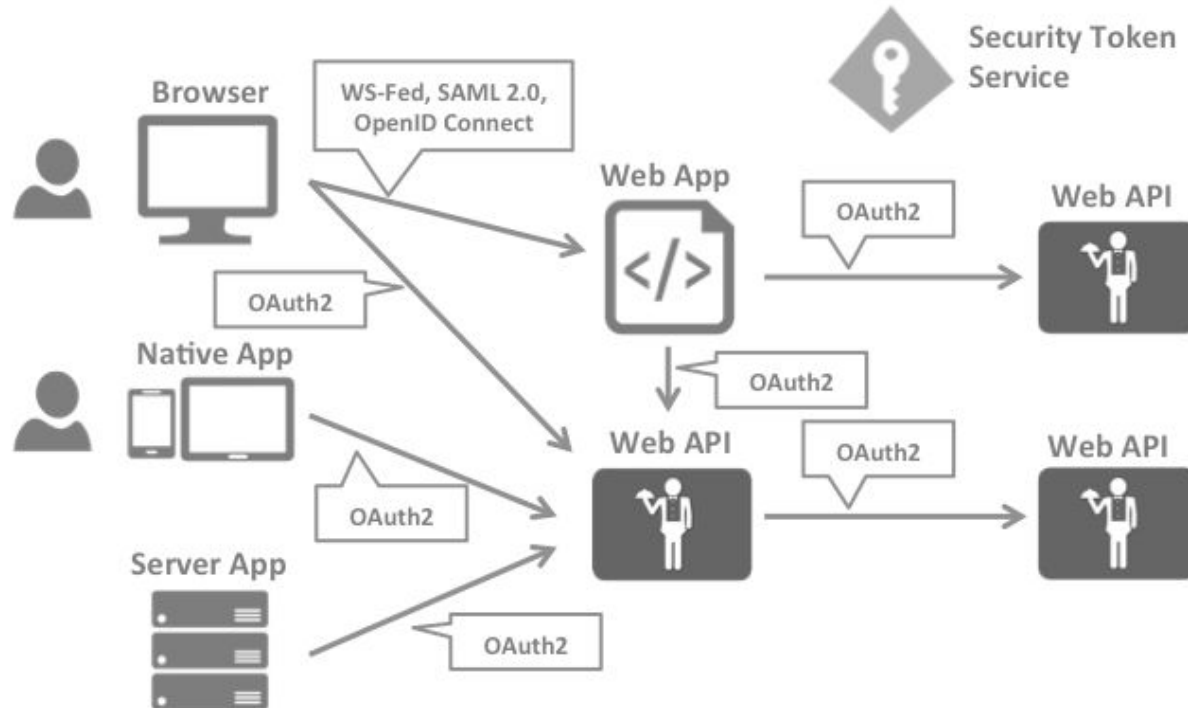
# Class 5 - Naming things

## - Name use

### ○ SAML example



# Class 5 - Naming things





# Class 5 - Naming things

## – Nameservices

- “A nameservice is a an instantiation of a namespace that associates particular attributes with names in the namespace and makes this information available to other systems and end users using some particular protocol or set of protocols.
- “Examples of nameservices include DNS, DHCP, LDAP, Active-Directory, the HR directory” PSNA p.711

# Class 5 - Naming things

## – Nameservices

### – Which data will be stored in this nameservice?

- Passwords? PII? These are attributes associated with a namespace, which are provided or used by the service

### – Which namespaces does this nameservice use?

- User IDS? Emails? Hostnames?



# Class 5 - Naming things

## – Nameservices

## – What are the consistency requirements for the data?

- Can the data be changed on different systems?
- Are some attributes shared and synced across systems?
- Can queries to subordinates be passed to the primary\*\*?
- Can an attribute be updated in one place and propagate across systems? E.g. one primary to another like AD/DC

# Class 5 - Naming things

## – Nameservices

- Which nameservice is authoritative for data with a strong consistency requirement?
  - If you have LDAP & AD, which is the primary?
- How is the data stored in this nameservice accessed?
  - Public DNS, or private occasional SQL queries?
- What is the data capacity limit for this nameservice?
  - Throughput, disk usage, performance bottlenecks?



# Class 5 - Naming things

- **Nameservice reliability - DNS**
- “Domain Name Service (DNS) is used by nearly every client and service that exists” PSNA p.714
- **RFCs 1034 and 1035, <http://www.zytrax.com/books/dns/>**
- ‘Client’ is a device that queries a DNS service. A client can be a laptop, physical server, phone etc.
- ‘DNS server’ is a nameservice (Bind, NSD, AD/DNS, PowerDNS) that provides data for/from DNS namespaces

# Class 5 - Naming things

## – Nameservice reliability - DNS

- Clients query DNS resolvers (local, or remote service), which in turn query DNS servers and returns namespace data
- Redundant resolvers are desirable in case one goes down - you still have working DNS resolution
- Resolvers can be setup using Anycast so that if one fails, clients don't notice at all



# Class 5 - Naming things

- Anycast resolvers
- 1.1.1.1 is resolver
- Clients query 1.1.1.1
- Resolver queries its closest or best upstream DNS server

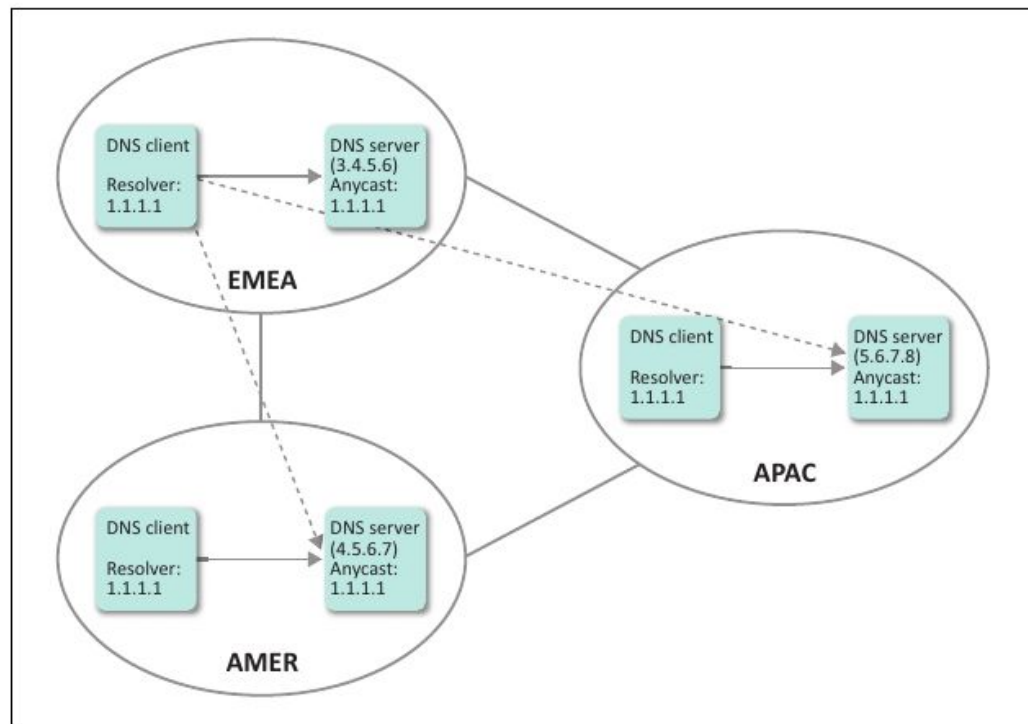


Figure 40.1: Multi-region DNS anycast

# Class 5 - Naming things

## – Nameservice reliability - DNS

- DNS resolvers are configured with the locations of **root** DNS servers, all 13 of them
  - 13 is misleading, because each root host uses Anycast,
  - While there are 13 logical {a,m}.root-servers.net, each can be comprised of hundreds of machines anywhere in the world
- Resolvers, or DNS caching servers need to bootstrap the list of top level resolvers only, any other data can be looked up



# Class 5 - Naming things

## – Nameservice reliability - DNS

- DNS resolvers will algorithmically determine the best root servers from their list to use based on response times, and bias those that are faster
- Leads to distributed load-balancing across the global cluster of root servers, usually nearest neighbour
- If the closest is unavailable, resolver will find the next best because of anycast, and no one notices (except operators!)

# Class 5 - Naming things

## – Nameservice reliability - DNS

- Multiple redundant strategies for authoritative DNS servers
  - Multi-primary, updates sync across primaries
  - Primary/Secondary, updates propagate to 2ndaries
  - Primary/Primary + store & forward, updates propagate to main primary, then to others - any primary can become main primary in the event of an outage



# Class 5 - Naming things

## – Nameservice reliability - DNS

### – Multi-primary

- What happens if there's a network partition? Split brain
- Hard to unify updates on each side when connection is restored

- Benefit is high throughput for updates, e.g. if you're a big registrar, you don't want a single point of failure
- Primary/Secondary, updates propagate to secondaries
  - If primary is offline, no updates can occur, but queries still work

# Class 5 - Naming things

- **Nameservice reliability - DNS**

- Name resolution flows like this:

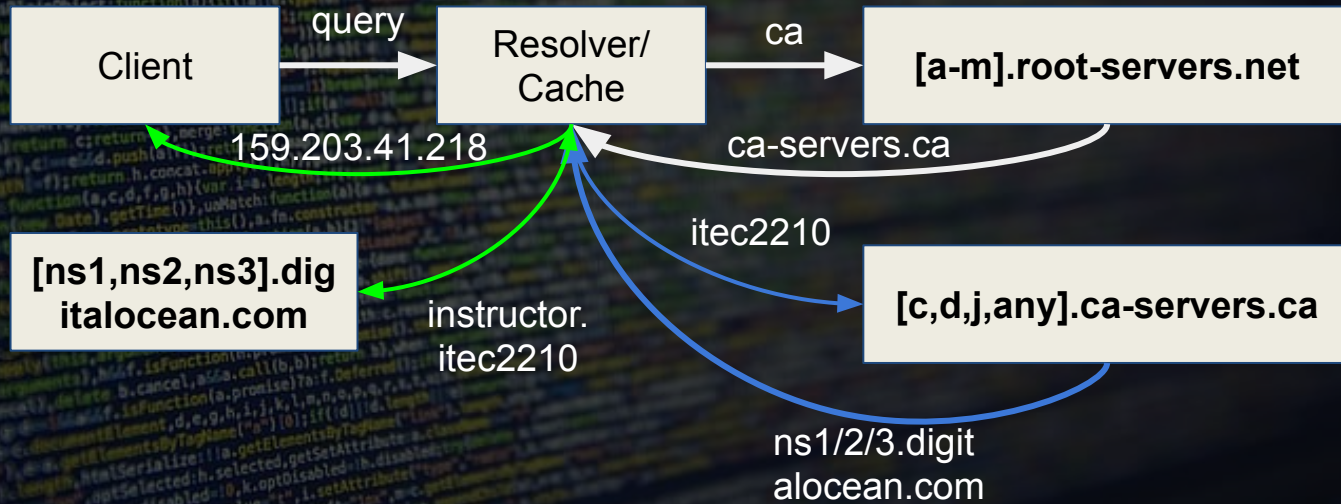
- Client requests '**instructor.itec2210.ca**' from resolver
- Resolver breaks domain into pieces from **left to right**
- If resolver doesn't have a cached record, it queries one of its preconfigured root servers for rightmost zone, **ca**
- Root responds with location of **ca** nameservers
- Resolver queries **ca** nameserver for **itec2210.ca** nameservers
- **ca nameserver** responds with location of nameserver for **itec2210** inside the ca country top level zone (cTLD)
- **ns1.digitalocean.com** nameserver responds with **A** record, or yet another **NS** to query



# Class 5 - Naming things

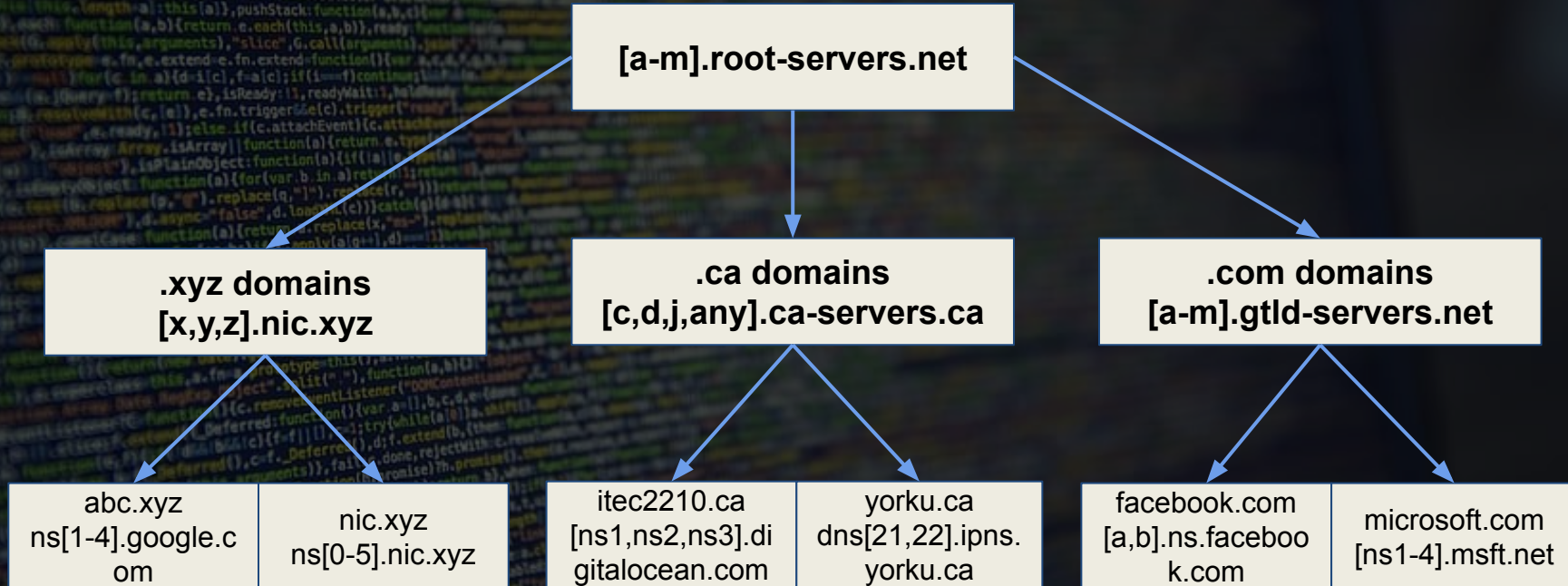
- Nameservice reliability - DNS

- Query for instructor.itec2210.ca would look like this



# Class 5 - Naming things

– DNS namespace and nameserver tree looks like this





# Class 5 - Naming things

## – Nameservice experimenting - DNS queries

### – Try it out on your VMs:

- dig NS yorku.ca # ask for nameservers for yorku.ca
- dig NS itec2210.ca # ask for nameservers for itec2210.ca
- dig A itec2210.ca # ask for IP address for itec2210.ca
- dig A +trace yorku.ca # start at root of DNS and walk tree
- dig A +trace itec2210.ca # start at root of DNS and walk tree
- dig NS com; dig NS ca; dig NS net; # etc. etc. etc.
- whois yorku.ca
- whois itec2210.ca

# Class 5 - Naming things

– DNS root hints and zones

- <https://www.internic.net/domain/named.root>
- <https://www.internic.net/domain/root.zone>
- <https://data.iana.org/TLD/tlds-alpha-by-domain.txt>



# Class 5 - Naming things

# Class 5 - Naming things

## – Midterm preparation

- 90 minutes, \*REMOTE\*. 7-10pm window - eClass
- 30 marks of your total grade in the course
- Notes are OK, 1 single sided page. Be honest and reasonable. Academic integrity applies here.



# Class 5 - Naming things

## – Midterm format

- 20 of 30 marks multiple choice based
  - 20 multiple choice questions worth 1 mark each
  - Questions will ask for 1 answer only. Choose the best one
- 10 of 30 marks long answer (bullet and sentences ok)
  - 2 questions worth 5 marks each

# Class 5 - Naming things

## – Midterm material

- Anything from slides, eClass, or assigned readings up to and including this class
- Focus attention on areas where we've spent a lot of time - full Class on troubleshooting, cloud and virtualization, TCP/IP, and service launch, namespaces



# Class 5 - Naming things

## – Midterm material

- We looked in detail at OSI & TCP/IP models, though not so much at other protocols or higher layers in the stack
- We didn't spend any time on IPv6

# Class 5 - Naming things

– Midterm example multiple choice

– VLANs are useful for (select best answer):

- A) Increasing bandwidth between servers
- **B) Isolating traffic on shared physical networks**
- C) Making sure VPN traffic is fully encrypted
- D) Creating Software Defined overlay networks



# Class 5 - Naming things

– Midterm example long answer

– Describe a multi-star network topology:

- Multiple datacentres
- Satellite networks connected to each datacentre
- Usually geographically separated
- Each datacentre has connections to at least 2 others
- Internal networks can use any topology, CLOS, TOR